

# PHYLOGENETIC FUTURES: Big Data and Design Fiction

*A talk by*

**Kari Kraus,**

*University of Maryland*

Wednesday,

January 16

Noon-1:30 p.m.

325 Shillman Hall



**Kari Kraus** is an assistant professor in the College of Information Studies and the Department of English at the University of Maryland. Her research and teaching interests focus on new media and the digital humanities, textual scholarship and print culture, digital preservation, transmedia storytelling, and game studies. She is the PI on an IMLS Digital Humanities Internship grant; and, with Derek Hansen (iSchool), the Co-Principal Investigator of an NSF grant to study Alternate Reality Games (ARGs) and transmedia storytelling in the service of education and design. Kraus has written for

the *New York Times* and the *Huffington Post*, and her work has been covered in the *Atlantic*, Baltimore Public Radio, the *Huffington Post*, and the Long Now Foundation. Currently she is completing a book titled *Hopeful Monsters: Computing, Counterfactuals, and the Long Now of Things* about how artists, designers, and humanities researchers think about, model, and design possible futures. *✍*

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This public talk is part of the university's initiative to enhance the Digital Humanities and Computational Social Sciences. For further information, contact Professor Elizabeth Maddock Dillon (e.dillon@neu.edu) or Professor David Lazer (d.lazer@neu.edu).